

E600 Mathematics

Chapter 1: Introduction to Vector Spaces

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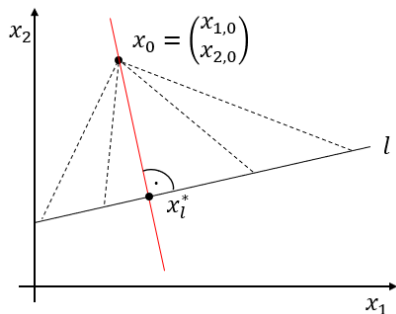
1. Introduction

Motivation

- We are (\pm) well-familiar with the mathematics of real numbers, and perhaps also with elements in \mathbb{R}^2 (two goods, consumption/leisure, $t = 0$ vs. $t = 1$, etc.)
- Here, we **widely extend the range of objects with which we can do Math** (addition, multiplication, etc.) in this familiar fashion, and also transfer graphical intuitions when a geometric picture is not available!
- Mostly interested in generalizing to \mathbb{R}^n with many dimensions n , matrices and functions
- **All** generalizations have the **same** structure, the one of a **vector space**

1. Introduction

Graphical Intuition: Orthogonality



- Which point x_l^* on the line l minimizes the distance to x_0 ?
- Easy to see: x_l^* must be such that the line connecting x_0 and x_l^* is orthogonal to l
- Pythagoras: $d^2 = \text{distance}^2 = (x_1 - x_{1,0})^2 + (x_2 - x_{2,0})^2$

$$\Rightarrow d = \sqrt{(x_1 - x_{1,0})^2 + (x_2 - x_{2,0})^2} = \|x - x_0\|_2$$

- Transfer to \mathbb{R}^n : points on a line that minimize the *Euclidean* distance to a point feature an orthogonal connection to it

1. Introduction

Vector: Definition

- Vector of length $n =$ **ordered** n -tuple of objects
- Row vs. column vector (convention: “vector” = column vector)
- Real vector of length 2: $x = (x_1, x_2)' = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \in \mathbb{R}^2$ where $x_1, x_2 \in \mathbb{R}$
- $\mathbb{R}^n := \{(x_1, \dots, x_n)' : (\forall i \in \{1, \dots, n\} : x_i \in \mathbb{R})\}$, $n \in \mathbb{N}$
- Function vector of length $n \in \mathbb{N}$: $f = (f_1, \dots, f_n)'$ where f_i , $i \in \{1, \dots, n\}$ are functions

\Rightarrow Vectors can collect **any kind** of objects and be of **arbitrary** (including zero or infinite) length!

- Vector vs. set: $(2, 2, 3)' \neq (3, 2, 2)'$

2. The Algebraic Structure of Vector Spaces

The Intuition of Vector Spaces in One Slide

◀ back

- Consider the vectors $x = (0, 4)'$, $y = (2, -4)' \in \mathbb{R}^2$ (draw them!)
- Recall from high school: “**Directionality** and **Magnitude**”
 - $x = 4 \cdot (0, 1)'$, $y = 6 \cdot (1/3, -2/3)'$
 - **Fundamental** directions of \mathbb{R}^2 (axes): $e_1 = (1, 0)'$ and $e_2 = (0, 1)'$
 - Any direction is a combination of them: e.g.
 $(1/3, -2/3)' = 1/3 \cdot e_1 + (-2/3) \cdot e_2$
- Ingredients:
 - Scalar multiplication: e.g. $4 \cdot (0, 1) = (0, 4) = x$ (scalar?)
 - Vector addition: e.g. $(1/3, 0)' + (0, 2/3)' = (1/3, 2/3)'$
 - Collection of fundamental directions: (*canonical*) *basis*
- **We don't need more for our generalization to arbitrary objects!!**

2. The Algebraic Structure of Vector Spaces

Generalization: Why and How

- How?
 - Start from any set X of real vectors, matrices, functions, whatever
 - Find “appropriate” definitions for scalar multiplication and vector addition, i.e. “similar” to their counterparts in the \mathbb{R}^2 (or the \mathbb{R}^n)
 - Find a set of directionalities that “span” the space $\mathbb{X} = (X, +, \cdot)$
- Why?
 - Transfer familiar mathematical and graphical approaches to complex objects
 - Far much easier representation: infinitely large set vs. two operators and a (“small”) set of directions
 - Define further concepts in analogy to real vectors (e.g. distance of two functions)

2. The Algebraic Structure of Vector Spaces

Definition (Real Vector Space)

Let X be a set of vectors and $\mathbb{X} := (X, +, \cdot)$ be the collection of this set together with two operations, called **vector addition** and **scalar multiplication**, which associates to any scalar $\lambda \in \mathbb{R}$ and any $x \in X$ the vector $\lambda \cdot x$. Then, \mathbb{X} is called a **vector space** if the following properties hold:

- (i) X is **closed** with respect to the operations: $\forall x, y \in X : x + y \in X$, and $\forall x \in X \forall \lambda \in \mathbb{R} : \lambda \cdot x \in X$.
- (ii) Vector addition is **commutative**: $\forall x, y \in X : x + y = y + x$
- (iii) Vector addition is **associative**: $\forall x, y, z \in X : x + (y + z) = (x + y) + z$.
- (iv) There exists an “additive identity” element $\mathbf{0} \in X$ such that $\forall x \in X : x + \mathbf{0} = x$.
- (v) Scalar multiplication is **associative**: $\forall \lambda, \mu \in \mathbb{R} \ x \in X : \lambda \cdot (\mu \cdot x) = (\lambda\mu) \cdot x$
- (vi) Scalar multiplication is **distributive** over vector and scalar addition:
$$\forall \lambda \in \mathbb{R} \forall x, y \in X : \lambda(x + y) = \lambda x + \lambda y$$
$$\forall \lambda, \mu \in \mathbb{R} \forall x \in X : (\lambda + \mu)x = \lambda x + \mu x$$
- (vii) $\forall x \in X : (1 \cdot x = x \wedge 0 \cdot x = \mathbf{0})$.

2. The Algebraic Structure of Vector Spaces

Definition Vector Space: Comments

- **Axiomatic** definition due to the broad class of objects X may contain
- $+$ and \cdot are called **basis operations**
- Closedness w.r.t. $+$ and \cdot ensures that $x + y$ and $\lambda \cdot x$ are well-defined
- $+$ and \cdot have two meanings, pay attention to the context (\cdot gets a third one shortly)
- Definition has several further natural implications
 - Unique additive inverse: $\forall x \in X \exists! x^- \in X : x + x^- = \mathbf{0}$
 - Cancellation laws for addition and scalar multiplication ($x+y = x+z$, $\lambda x = \lambda y$, $\lambda x = \mu x$ – but don't divide “by zero” (0 or $\mathbf{0}$)!

2. The Algebraic Structure of Vector Spaces

Exercise: Space of Univariate Real-Valued Functions

Show that $\mathbb{F} := (F_X, +, \cdot)$ is a vector space when $X \subseteq \mathbb{R}$ and

- $F_X := \{f : X \mapsto \mathbb{R}\}$,
- $\forall f \in F_X, \lambda \in \mathbb{R} : (\forall x \in X : (\lambda \cdot f)(x) = \lambda \cdot f(x))$,
- $\forall f, g \in F_X : (\forall x \in X : (f + g)(x) = f(x) + g(x))$.

It's actually easier than it sounds...

2. The Algebraic Structure of Vector Spaces

Cartesian Product and Scalar Product

- Cartesian Product
 - Recall $X \times Y$ from the introduction?
 - $\mathbb{X} = (X, +_X, \cdot_X)$ and $\mathbb{Y} = (Y, +_Y, \cdot_Y)$ vector spaces. Their Cartesian product is the **vector space** $\mathbb{X} \times \mathbb{Y} := (X \times Y, +, \cdot)$ where
 - $\forall (x_1, y_1), (x_2, y_2) \in X \times Y : (x_1, y_1) + (x_2, y_2) = (x_1 +_X x_2, y_1 +_Y y_2)$
 - $\forall (x, y) \in X \times Y \forall \lambda \in \mathbb{R} : \lambda \cdot (x, y) = (\lambda \cdot_X x, \lambda \cdot_Y y)$
 - Heavy notation, (relatively) simple concept. . .
- Scalar Product: function $\cdot : \mathbb{R}^n \times \mathbb{R}^n \mapsto \mathbb{R}, (x, y) \mapsto x \cdot y = \sum_{i=1}^n x_i y_i$
 - Alternative notation: $\langle x, y \rangle$ or $x' y$
 - **Third** product: multiplication of **vectors** (pay attention!)
 - $x \cdot x = \sum_{i=1}^n x_i^2$ (“sum of squares”)
 - Also called “dot product”, “inner product” or “vector product”

2. The Algebraic Structure of Vector Spaces

Practice using the Scalar Product

- Let me take a break from my monologue and take 3 minutes to think about the following problems:
 - If $x = (1, 2, 4)'$ and $y = (3, 0, 2)'$, what is $(2x) \cdot y$?
 - Verbally or formally argue why the following are true for any $x, y \in \mathbb{R}^n$:
 - $x \cdot y = y \cdot x$
 - (Binomial Formula): $(x + y) \cdot (x + y) = x \cdot x + 2(x \cdot y) + y \cdot y$
 - If $x \cdot x = 0$ then $x = 0$(Hint: think about the “sum of squares” property for the last two)
- Wrap up – thus far: location \rightarrow basis operations

Outline

2. The Algebraic Structure of Vector Spaces

Subspaces: Motivation and Definition

- Examples for vector spaces: all real sequences $\{x_n\}_{n \in \mathbb{N}}$ or all real-valued functions $f : X \mapsto \mathbb{R}$ with appropriate basis operations
- What if we only care about *convergent* sequences or *continuous* functions?
- Definition: $\mathbb{X} = (X, +, \cdot)$ real vector space and $Y \subseteq X$. If Y is closed under **both basis operations** of \mathbb{X} , then we call $\mathbb{Y} = (Y, +, \cdot)$ a **(real) vector subspace** of \mathbb{X}
- **Equivalent** Definition: Y closed under **linear combination**
 - Linear combination (LC) of $x_1, \dots, x_k \in X$ with coefficients $\lambda_1, \dots, \lambda_k \in \mathbb{R}$: $\sum_{j=1}^k \lambda_j \cdot x_j$
 - Closure of Y under LC: $\forall x, y \in Y \forall \lambda, \mu \in \mathbb{R} : \lambda x + \mu y \in Y$ (iteration)
 - Let's prove equivalence (**two-step approach**)
 - Arguably more convenient: just a single condition to remember

2. The Algebraic Structure of Vector Spaces

Subspaces: Examples, Counterexamples and Set Operations

- Example 1: Function Space
 - Recall the space $\mathbb{F} = (F_X, +, \cdot)$ of all functions $f : X \mapsto \mathbb{R}$, $X \subseteq \mathbb{R}$
 - Consider $C^0(X) \subseteq F_X$ as the set of *continuous* functions $f : X \mapsto \mathbb{R}$
 - Let's prove that this is a subspace (recall: limit and continuity)!
- Example 2: Convergent real sequences as subspace of all real sequences (with appropriate operations)
- Counterexamples: the sets $\mathbb{N}^n, \mathbb{Z}^n, \mathbb{Q}^n \subseteq \mathbb{R}^n$ (e.g. $\pi \cdot \mathbf{1}$)
- Subspaces: Addition and intersection ✓, union ✗
 - $Y, Z \subseteq X$ give rise to subspaces (closed under LC)
 - $Y \cap Z$ and $Y + Z := \{x \in X : (\exists(y, z) \in Y \times Z : x = y + z)\}$ are subspaces, but generally not $Y \cup Z$ (why?)

2. The Algebraic Structure of Vector Spaces

From Subspace to Basis 1/3

- Recall: we wanted basis operations + fundamental directions to characterize vector space, still need the latter
- For our \mathbb{R}^2 -example, indeed all $x = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$ are LC's of the fundamental directions e_1 and e_2 : $x = x_1 e_1 + x_2 e_2$, so that

$$\mathbb{R}^2 = \{x_1 e_1 + x_2 e_2 : x_1, x_2 \in \mathbb{R}\} = \{x : x \text{ is LC of } e_1, e_2\}$$

- Straightforward to extend to \mathbb{R}^n , right? Concept: *span*

Theorem (Span Operator and Generated Subspace)

Let $\mathbb{X} := (X, +, \cdot)$ be a real vector space, and let $Y \subseteq X$. We define

$$\text{Span}(Y) = \{z \in X : z \text{ is LC of elements in } Y\}.$$

Then, $(\text{Span}(Y), +, \cdot)$ is a *subspace* of \mathbb{X} , called the subspace generated by Y or the **span** of Y . It is the smallest subspace which contains Y .

2. The Algebraic Structure of Vector Spaces

From Subspace to Basis 2/3

- Technical note of caution: $\text{Span}(Y)$ is a set, “the span” a space – people oftentimes use sets and spaces as synonyms, don’t do this!
- With the span concept: $\mathbb{R}^2 = \text{Span}(\{e_1, e_2\})$
- Other objects: What is $\text{Span}(\{f, g\})$ when $f(x) = x + 1$, $g(x) = x^2 + 2$ for all $x \in \mathbb{R}$?
- Complication: some ambiguity as $\text{Span}(\{(2, 0)', (0, 2)'\}) = \text{Span}(\{(1, 0)', (2, 8)', (0, 1/4)'\}) = \text{Span}(\mathbb{R}^2) = \mathbb{R}^2$
- Desire for efficiency: “basis” should be “smallest” set to *span* the \mathbb{R}^2
- To define smallest, we need a new (very important!) concept. . .

2. The Algebraic Structure of Vector Spaces

Linear Dependence and Linear Independence

- Context: $\mathbb{X} = (X, +, \cdot)$ real vector space
- Linear dependence: $S \subseteq X$ set, $x \in X$ vector. x is linearly dependent of S if it is a LC of elements in S , or equivalently, $x \in \text{Span}(S)$
- Linear independence (LI): $x \notin \text{Span}(S)$; **LI set** $B \subseteq X$: no element linearly depends on the remaining set: $\forall b \in B : (b \notin \text{Span}(B \setminus \{b\}))$
 - E.g. $\{e_1, e_2\}$: $\text{Span}(\{e_1\}) = \left\{ \begin{pmatrix} x \\ 0 \end{pmatrix} : x \in \mathbb{R} \right\} \not\ni e_2$ and vice versa

Theorem (Testing Linear Independence)

A equivalent condition for the set of vectors $B = \{b_1, b_2, \dots, b_k\}$ to be linearly independent is that

$$\sum_{j=1}^k \lambda_j b_j = \mathbf{0} \Rightarrow (\forall j \in \{1, \dots, k\} : \lambda_j = 0). \quad (1)$$

2. The Algebraic Structure of Vector Spaces

Applying the LI Test: An Example (Simon & Blume (1994))

The vectors

$$e_1 = \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, \dots, e_n = \begin{pmatrix} 0 \\ \vdots \\ 0 \\ 1 \end{pmatrix} \in \mathbb{R}^n$$

are linearly independent, because if $\lambda_1 e_1 + \dots + \lambda_n e_n = 0$, i.e.

$$\lambda_1 \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix} + \lambda_2 \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix} + \dots + \lambda_n \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{pmatrix} = \begin{pmatrix} \lambda_1 \\ \lambda_2 \\ \vdots \\ \lambda_n \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix}.$$

The last vector equation implies that $\lambda_1 = \lambda_2 = \dots = \lambda_n = 0$.

General test: solve linear equation system (cf. Chapter 2);

$B = \{b_1, \dots, b_n\} \subseteq \mathbb{R}^n$ is linearly independent if and only if the matrix (b_1, \dots, b_n) with the elements of B in columns has full rank

2. The Algebraic Structure of Vector Spaces

From Subspace to Basis 3/3

- Idea: can leave out linearly dependent vectors from “smallest set” as they can be represented by the remaining set
- **Basis of vector space** $\mathbb{X} = (X, +, \cdot)$: $B \subseteq X$ such that $X = \text{Span}(B)$ and B is LI set
 - Basis is **not unique**: $\{e_1, e_2\}$ vs. $\{(2, 0)', (0, 3)'\}$ vs. $\{(1, 2)', (3, 4)'\}$
 - \mathbb{R}^n : *canonical* basis $\{e_1, \dots, e_n\}$ (fundamental directions) is unique
 - Generally: can require basis objects to have “unit length” (cf. norm)
- **Dimension** of vector space: cardinality (number of elements) in basis
 - Dimension is **unique!**
 - Intuition uniqueness: dimension determines number of independent directions; proof is quite involved (reference in script)

2. The Algebraic Structure of Vector Spaces

Vector Spaces: Conclusion and Outlook

- We are done generalizing our one-slide intuition
⇒ We can now efficiently and consistently represent arbitrary collections of objects (sequences, matrices, functions, etc)!
- ... so long as they constitute a space (= “minimum requirement for basic operations”)
 - We know how to check this for a general class of objects
 - ... as well as for sub-classes (“subspace”)
- Now: exploit this uniform structure of vector spaces to generalize more concepts; we focus on
 - Distances
 - Continuity and Convergence
 - Convexity (and Concavity)

3. Normed Vector Spaces

Distance: An Introduction

- First concept to generalize from the \mathbb{R}^2
- Consider Mannheim, which is, like Manhattan, organized in squares
- If you want to go watch a movie at Cineplex in P4 after we finish on Friday. . .
- Generally, what should we intuitively expect from a distance?
 - 1 Non-negative, and zero only if we don't have to move
 - 2 Symmetric: same distance from A to B and from B to A
 - 3 Detours increase the distance
- . . . that's exactly what Mathematicians think of a distance as well!

3. Normed Vector Spaces

Metric and Metric Space

Definition (Metric)

$\mathbb{X} = (X, +, \cdot)$ real vector space. Then, a *function* $d : X \times X \mapsto \mathbb{R}$ defines a **metric** on X if

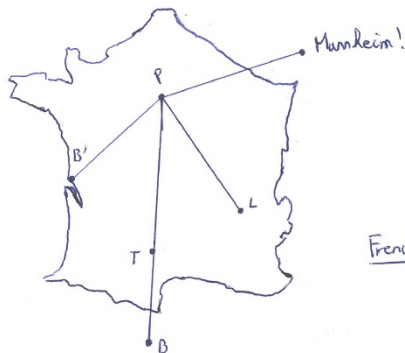
Condition	Name
(i) $\forall x, y \in X : d(x, y) \geq 0$, and $d(x, y) = 0 \Leftrightarrow x = y$	non-negativity
(ii) $\forall x, y \in X : d(x, y) = d(y, x)$	symmetry
(iii) $\forall x, y, z \in X : d(x, y) \leq d(x, z) + d(z, y)$	triangle inequality

- Ex.: Manhattan, Euclidean, binary (let's show Manhattan for \mathbb{R}^2)
- **Metric space:** (\mathbb{X}, d) where $\mathbb{X} = (X, +, \cdot)$ and d metric on X
- Drawbacks: the measured distance may not be absolute but rather relative to...
 - the starting point: we may have $d(x, y) \neq d(x+z, y+z)$
 - scaling: we may have $d(\lambda x, \lambda y) \neq \lambda d(x, y)$ for $\lambda > 0$

3. Normed Vector Spaces

The French Railway Metric is not Translation-Invariant

T = Toulouse
B = Barcelona
B' = Bordeaux
L = Lyon



P = Paris,
origin of our metric
space!

French Railway Metric!

$$d_{FR}(x, y) = \begin{cases} \|x - y\|_2 & \text{if } x = \lambda y \text{ for a } \lambda \in \mathbb{R}, \\ \|x\|_2 + \|y\|_2 & \text{else.} \end{cases}$$

- $\|\cdot\|$: “Euclidean norm” \Leftrightarrow direct distance (formalized shortly)

3. Normed Vector Spaces

Norm and Norm-induced Metric 1/2

Definition (Norm and Normed Vector Space)

$\mathbb{X} = (X, +, \cdot)$ real vector space. Then, a function $\|\cdot\| : X \mapsto \mathbb{R}$ defines a norm on X if

Condition	Name
(i) $\forall x \in X : \ x\ \geq 0$, and $\ x\ = 0 \Leftrightarrow x = \mathbf{0}$	non-negativity
(ii) $\forall x, y \in X : \ x + y\ \leq \ x\ + \ y\ $	triangle inequality
(iii) $\forall x \in X, \lambda \in \mathbb{R} : \ \lambda \cdot x\ = \lambda \cdot \ x\ $	absolute homogeneity

Then, we call $(\mathbb{X}, \|\cdot\|)$ a **normed vector space**.

- **p-Norm** on \mathbb{R}^n : $\|x\|_p = (\sum_{i=1}^n |x_i|^p)^{1/p}$, Max. norm: $\|x\|_\infty = \max_{i \in \{1, \dots, n\}} |x_i|$
- **Natural norm** on \mathbb{R} : $\|x\| = |x|$ (equal to any $\|x\|_p$, including $p = \infty$!)
- Norm-induced metric: $d_N(x, y) = \|x - y\|$ (metric property see script)

3. Normed Vector Spaces

Norm and Norm-induced Metric 2/2

- Why norm-induced metrics d_N ?
 - d_N exhibits the following extra properties (why?):
 - 1 absolute homogeneity: $\forall x, y \in X \forall \lambda \in \mathbb{R} d(\lambda x, \lambda y) = |\lambda|d(x, y)$
 - 2 translation invariance: $\forall x, y, z \in X d(x + z, y + z) = d(x, y)$ \Rightarrow broader range of appealing properties!
 - Length/magnitude as distance from origin: $\|x\| = \|x - \mathbf{0}\| = d_N(x, \mathbf{0})$
- Economists typically consider **Euclidean Spaces** (\mathbb{R}^n, d_N^2) with

$$d_N^2(x, y) = \|x - y\|_2 = \left(\sum_{i=1}^n |x_i - y_i|^2 \right)^{1/2} = \sqrt{(x - y) \cdot (x - y)}$$

- Crucial importance in Econometrics: Least Squares Estimators
- Geometrical intuition: direct distance
- “The distance” usually means the Euclidean norm(-induced metric)

3. Normed Vector Spaces

General Norms and a Useful Trick

Let's continue our function space example. . .

- How to define distance of $f(x) = 2 \sin(x)$ and $g(x) = \cos(x)$?
- Functions: *supremum* norm $\|f\|_\infty = \sup_{x \in X} |f(x)|$
 - Supremum = “generalized maximum”, introduced later
 - $\sup = \max$ whenever \max exists (counterex. $(0,1)$; $\sup(0,1) = 1$)
 - $\|f\|_\infty = 2$; $\|g\|_\infty = 1$
 - Distance (draw): $\|f - g\|_\infty = \max_{x \in X} |f(x) - g(x)| = 2$

Finally, a useful trick for norms (“inverse triangle inequality”):

$$\forall x, y \in X : \|x - y\| \geq \left| \|x\| - \|y\| \right|.$$

Proof: see Problem Set.

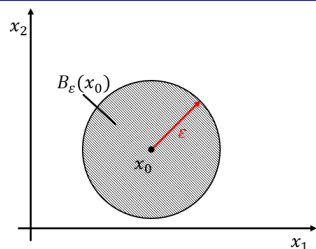
3. Normed Vector Spaces

Using Distances for Set Characterization: Intro

- Distance functions are fundamentally important for economics
 - Limits and Continuity of general functions are defined using them
 - Related set properties (open, closed, compact) are at the heart of optimization
 - Least squares estimators
 - ...
- Let's begin with the necessary definitions!

3. Normed Vector Spaces

Using Distances for Set Characterization: Definitions on one Slide



- Again: intuition from the \mathbb{R}^2
- **Ball** of radius $\varepsilon > 0$ around x_0 : all points with distance to x_0 “smaller” than ε
 - strictly ($d(x, x_0) < \varepsilon$): **open** ball $B_\varepsilon(x_0)$
 - weakly ($d(x, x_0) \leq \varepsilon$): **closed** ball $\bar{B}_\varepsilon(x_0)$
 - “closed balls include **the boundary**, open balls do not”
- Two types of points: interior and boundary points ($\text{int}(A)$ vs. ∂A)
- Open set: only interior, no boundary points: $A = \text{int}(A)$
- Closed set: also includes all boundary points: $A = \text{int}(A) \cup \partial A$
- Bounded set: bounded distance of elements:
 $\exists x \in X \exists r < \infty : A \subseteq B_r(x)$
- Compact set: closed and bounded (“room with walls”)

3. Normed Vector Spaces

Using Distances for Set Characterization: Definitions – Comments

- Concepts are formally a bit tedious, see script for more detail
- Sets may be neither open nor closed (include boundary only partly, e.g. $[a, b)$) or both (no boundary, e.g. \mathbb{R} or \emptyset)
- Open/closed interval in \mathbb{R} is open/closed ball:

$$(a, b) = \left(\frac{a+b}{2} - \frac{b-a}{2}, \frac{a+b}{2} + \frac{b-a}{2} \right) = B_{\frac{b-a}{2}} \left(\frac{a+b}{2} \right)$$

- Compact = closed and bounded is actually a theorem (Heine-Borel)
- Compactness is fundamentally important for optimization

3. Normed Vector Spaces

Some more formal Definitions

- ε -open Ball around x_0 :

$$B_\varepsilon(x_0) \stackrel{\text{generally}}{=} \{x \in X : d(x, x_0) < \varepsilon\}$$
$$\stackrel{d \text{ norm-induced}}{=} \{x \in X : \|x - x_0\| < \varepsilon\}$$

- Interior point: $x \in \text{int}(A) \Leftrightarrow (\exists \varepsilon > 0 : B_\varepsilon(x) \subseteq A)$ (graphically?)
- Recall: A is open $\Leftrightarrow A = \text{int}(A)$; we usually only investigate openness (see next slide why)
- Frequently, proving the definition directly is unnecessarily tedious
→ how can we proceed more elegantly?

3. Normed Vector Spaces

Helpful Theorems 1/3

Theorem (Properties of Open and Closed Sets)

Consider a metric space (\mathbb{X}, d) . Then,

(o.i) \emptyset and X are open in \mathbb{X} .

(o.ii) A set $A \subseteq X$ is open if and only if its complement $A^c = X \setminus A$ is closed.

(o.iii) The union of an arbitrary (possibly infinite) collection of open sets is open.

(o.iv) The intersection of a finite collection of open sets is open.

(c.i) \emptyset and X are closed in \mathbb{X} .

(c.ii) A set $A \subseteq X$ is closed if and only if its complement $A^c = X \setminus A$ is open.

(c.iii) The union of a finite collection of closed sets is closed.

(c.iv) The intersection of an arbitrary (possibly infinite) collection of closed sets is closed.

Take-away: check complements and/or decompose into \cup/\cap of simple sets!

3. Normed Vector Spaces

Helpful Theorems 2/3

Theorem (Closedness and Sequences)

Suppose that $\mathbb{X} = (X, +, \cdot)$ is a real vector space, and let $B \subseteq X$. Then, B is closed if and only if, for any convergent sequence $\{x_n\}_{n \in \mathbb{N}}$ over B , i.e.

$\forall n \in \mathbb{N} : x_n \in B$, it holds that $\lim_{n \rightarrow \infty} x_n \in B$.

Theorem (Weak Inequalities and the Limit: Functions)

Suppose that $\mathbb{X} = (X, +, \cdot)$ is a real vector space, $f : X \mapsto \mathbb{R}$ and $g : X \mapsto \mathbb{R}$ so that $\forall x \in X : f(x) \leq g(x)$ (in function notation: $f \leq g$). Let $x_0 \in X$, and suppose that $\exists f_0, g_0 \in \mathbb{R}$ so that $\lim_{x \rightarrow x_0} f(x) = f_0$, $\lim_{x \rightarrow x_0} g(x) = g_0$. Then, it holds that $f_0 \leq g_0$.

Theorem (Weak Inequalities and the Limit: Sequences)

Suppose that $\mathbb{X} = (X, +, \cdot)$ is a real vector space. Let $\{x_n\}_{n \in \mathbb{N}}$ and $\{y_n\}_{n \in \mathbb{N}}$ be convergent sequences over X , i.e. $\forall n \in \mathbb{N} : x_n, y_n \in B$, with limits $x \in X$ and $y \in X$, respectively. If $\forall n \in \mathbb{N}$, it holds that $x_n \leq y_n$, then, we also have $x \leq y$.

3. Normed Vector Spaces

Helpful Theorems 3/3

Theorem (p-Norm and Maximum Norm)

For any $p \in \mathbb{N} \setminus \{0\}$, it holds that for any $x \in \mathbb{R}^n$,
 $\|x\|_\infty \leq \|x\|_p \leq n^{1/p} \cdot \|x\|_\infty$. (Proof: script)

Theorem (Checking Boundedness)

(\mathbb{X}, d) metric space ($\mathbb{X} = (X, +, \cdot)$) where d is norm-induced, i.e. for $x, y \in X$, $d(x, y) = \|x - y\|$. Let $A \subseteq X$. Then, A is bounded if the norm is bounded on A , i.e. $\exists b < \infty : (\forall x \in A : \|x\| < b)$.

Theorem (Budget Set Compactness in the \mathbb{R}^2)

Consider the Euclidean space \mathbb{R}^2 , and the set
 $B(y|p_1, p_2) := \{x = (x_1, x_2)' \in \mathbb{R}_+^2 : p_1 x_1 + p_2 x_2 \leq y\}$, the budget set
with income $y \in \mathbb{R}$ given prices $p_1, p_2 \geq 0$. Then, the budget set is closed,
and if $p_1, p_2 > 0$, the budget set is also bounded and thus compact.

3. Normed Vector Spaces

Generalization of Sequence Convergence

- We want to generalize concepts from \mathbb{R}^n to arbitrary vector spaces
- Can do so for convergence and continuity now!
- Convergence of a sequence:
 - Recall \mathbb{R} : real sequence $\{x_n\}_{n \in \mathbb{N}}$ is convergent with limit $x \in \mathbb{R}$ if

$$\forall \varepsilon > 0 \exists N \in \mathbb{N} : (\forall n \in \mathbb{N}, n \geq N : |x_n - x| < \varepsilon)$$

- Recall: $|\cdot|$ is the **natural norm** of the \mathbb{R} , so that equivalently

$$\forall \varepsilon > 0 \exists N \in \mathbb{N} : (\forall n \in \mathbb{N}, n \geq N : \|x_n - x\| < \varepsilon)$$

- **Convergence in normed VS** $(\mathbb{X}, \|\cdot\|_X)$ with $\mathbb{X} = (X, +, \cdot)$: A sequence $\{x_n\}_{n \in \mathbb{N}}$ where $\forall n \in \mathbb{N} : x_n \in X$ ("**sequence over X** ") is convergent with limit $x \in X$ if

$$\forall \varepsilon > 0 \exists N \in \mathbb{N} : (\forall n \in \mathbb{N}, n \geq N : \|x_n - x\|_X < \varepsilon)$$

3. Normed Vector Spaces

Generalization of Function Convergence and Continuity

- Convergence of a function:

- Recall: for a univariate, real-valued function, i.e. $f : X \mapsto Y$ with $X, Y \subseteq \mathbb{R}$, $f_a \in Y$ is the limit of f at $a \in X$ if

$$\forall \varepsilon > 0 \exists \delta > 0 : (\forall x \in X : (|x - a| \in (0, \delta) \Rightarrow |f(x) - f_a| < \varepsilon))$$

- “Natural metric” justification: for a general function $f : X \mapsto Y$ where $X \subseteq (\mathbb{X}, \|\cdot\|_X)$ and $Y \subseteq (\mathbb{Y}, \|\cdot\|_Y)$ (bad notation!) $f_a \in Y$ is the limit of f at $a \in X$ if

$$\forall \varepsilon > 0 \exists \delta > 0 : (\forall x \in X : (\|x - a\|_X \in (0, \delta) \Rightarrow \|f(x) - f_a\|_Y < \varepsilon))$$

- Equivalently using the open ball concept:

$$\forall \varepsilon > 0 \exists \delta > 0 : (\forall x \in B_\delta(x_0) \setminus \{x_0\} : \|f(x) - f_a\|_Y < \varepsilon)$$

- Continuity: just like before: $f(a) = \lim_{x \rightarrow a} f(x)$

3. Normed Vector Spaces

Convergence and Continuity in Normed Vector Spaces: Remarks

- Script: more generally for any metric space (not “just” norm-induced distance) → test your understanding!
- Equivalent definition of continuity of f at x_0 (intuition?):

$$\forall \varepsilon > 0 \exists \delta > 0 : (\forall x \in B_\delta(x_0) : \|f(x) - f(x_0)\|_Y < \varepsilon)$$

- Sequence characterization and disproving like before: find $x_n \xrightarrow{n \rightarrow \infty} x_0$ with $f(x_n) \not\xrightarrow{n \rightarrow \infty} f(x_0)$ (non-existent or different limit)

4. Convexity of Sets

Motivation

- You may know convexity of functions; we deal with this later
- Here: convexity of *sets*
- Economists are not always fortunate enough to deal with spaces (e.g. budget set is not a space)
- how to preserve *most* of the structure?
- Recall space: *any* linear combination of elements contained
- Convex set: restrict attention to *convex* combinations

4. Convexity of Sets

Convex Combination and Convex Set: Definition and Intuition

Definition (Convex Combination, Convex Set)

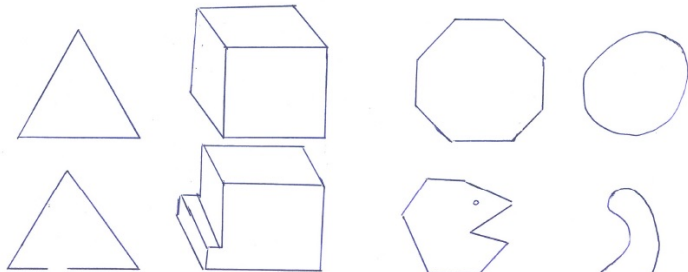
$\mathbb{X} = (X, +, \cdot)$ real vector space. A convex combination x^c of the vectors $x_1, \dots, x_n \in X$ is a linear combination $x^c = \sum_{i=1}^n \lambda_i x_i$, for which $\forall i \in \{1, \dots, n\} : \lambda_i \geq 0$ and $\sum_{i=1}^n \lambda_i = 1$.

A set $A \subseteq X$ is convex if it contains all convex combinations of any two of its elements, i.e. $\forall a_1, a_2 \in A \forall \lambda \in [0, 1] : \lambda a_1 + (1 - \lambda) a_2 \in A$.

- Iteration: A contains any convex combination
- 2 vectors x and y : $\{\lambda x + (1 - \lambda)y : \lambda \in [0, 1]\}$ is the **line piece** connecting x and y
- Multiple vectors: weighted average, area “between” them
- Graphical test for convexity in \mathbb{R}^2 and \mathbb{R}^3 : line pieces fully contained in set

4. Convexity of Sets

Which Sets are Convex?



All sets on the first line are convex. All those on the second line are not!

Convexity test – don't read the hand-written note!

- Convex sets in economics: e.g. budget sets (why?)

4. Convexity of Sets

Convex Hull and Convexity-preserving Operations

Recall $\text{Span}(Y)$: generated subspace of Y . Now: “generated convex set”
= *convex hull* (set of convex combinations of Y 's elements):

$$\text{Co}(Y) = \left\{ x = \sum_{i=1}^n \lambda_i y_i : \left(y_1, \dots, y_n \in Y, \lambda_1, \dots, \lambda_n \geq 0 \text{ s.th. } \sum_{i=1}^n \lambda_i = 1 \right) \right\}$$

Proposition (Convexity-preserving Operations)

$\mathbb{X} = (X, +, \cdot)$ real vector space. Then,

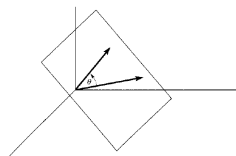
- (i) \emptyset and X are convex.
- (ii) if $A \subseteq X$ is convex, then so is $\alpha A := \{\alpha \cdot a : a \in A\}$ for any $\alpha \in \mathbb{R}$.
- (iii) if $A, B \subseteq X$ are convex, then so is $A + B := \{a + b : a \in A, b \in B\}$.
- (iv) if $\{A_i\}_{i \in I}$ is a (possibly infinite) collection of convex sets, then $\bigcap_{i \in I} A_i$ is convex.

(Proof: see script)

Proposition may be helpful for proofs of convexity!

4. Convexity of Sets

Scalar Products and Angles



- In Euclidean space $(\mathbb{R}^n, \|\cdot\|)$ where $\|\cdot\|$ is the Euclidean norm, the **radian angle** θ of two non-zero vectors u, v satisfies

$$u \cdot v = \|u\| \cdot \|v\| \cos(\theta)$$

- Radian angle $\theta \in [0, 2\pi]$ (graphically?):
 - 90° (orthogonal): $\cos(\pi/2) = 0 \Rightarrow u \cdot v = 0$
 - Linearly dependent vectors
 - Same directionality ($x = \lambda y, \lambda \geq 0$): $\theta = 0 : 0^\circ, \theta = 2\pi : 360^\circ$ with $\cos(\theta) = 1 \Rightarrow u \cdot v = \|u\| \cdot \|v\| > 0$
 - Reversed directionality ($x = \lambda y, \lambda \leq 0$): $\theta = \pi : 180^\circ$ with $\cos(\theta) = -1 \Rightarrow u \cdot v = -\|u\| \cdot \|v\| < 0$

\Rightarrow generalizes orthogonality to \mathbb{R}^n !

\Rightarrow Scalar products are geometrically important concepts!

4. Convexity of Sets

Hyperplanes

- **Hyperplane** of $X \subseteq \mathbb{R}^n$: set of vectors that share a certain scalar product with a fixed vector $a \in \mathbb{R}^n$, $a \neq \mathbf{0}$: For $b \in \mathbb{R}$,

$$H(a, b) = \{x \in X : a \cdot x = b\} = \{x \in X : \sum_{i=1}^n a_i x_i = b\}$$

- $H(a, 0)$ is the set of vectors orthogonal to a
 - The origin $\mathbf{0}$ has $\mathbf{0} \cdot a = 0$ for any $a \in \mathbb{R}^n$, so that $\mathbf{0} \in H(a, b) \Leftrightarrow b = 0$
 - A **line in \mathbb{R}^2** $x_2 = mx_1 + b$ is a hyperplane: $H\left(\begin{pmatrix} -m \\ 1 \end{pmatrix}, b\right)$
 - A **plane in \mathbb{R}^3** is also a hyperplane (see script)
- \Rightarrow Powerful generalization of **convex** (why?) geometrical shapes to \mathbb{R}^n
- Hyperplanes in economics?

4. Convexity of Sets

A Theorem for Micro

Theorem (Separating Hyperplane Theorem)

Let C and D be two *convex and disjoint* sets in a metric space (\mathbb{X}, d) over the set X , i.e. $C \cap D = \emptyset$. Then, there exists $a \in \mathbb{R}^n \setminus \{0\}$ and $b \in \mathbb{R}$ such that $\forall x \in C : a \cdot x \leq b$ and $\forall x \in D : a \cdot x \geq b$. The hyperplane $\{x \in X : a \cdot x = b\}$ is called a separating hyperplane for the sets C and D .

